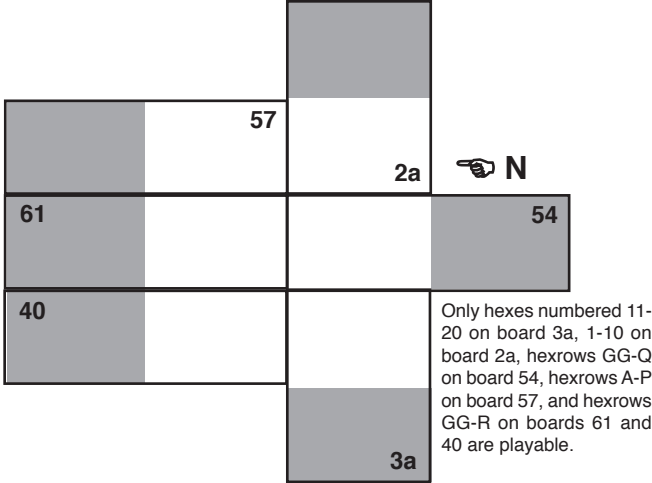


Eastern enceinte, Calais, France, May 25, 1940: General-major Schaal had been ordered to attack the Calais perimeter by Guderian. On May 25th this attack was focused on the eastern sector of the defenses. After forcing the retreat of the British 60th Rifles, the Germans turned against the British "Rifle Brigade" which had been left exposed on the other side of the harbor, behind the canal, and open to attack on three sides with little cover. After a brief pause Schaal renewed his attack against the Rifle Brigade, forcing them to make for the Gare Maritime on the coast.

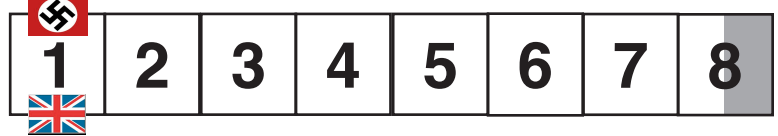
VICTORY CONDITIONS: The British player wins immediately upon exiting 5 MMC EVP of the Rifle Regiment off of hex 3a B15 or off of the West edge of board 3a. Otherwise the German player wins at Game End if they control intersection hexes 54 T6, S6, S7 and 54 Y1 and 3a I20.



BALANCE:

British - Add 1 ATR to the Searchlight Troops and change leader to an 8-1
German - Exchange the PZI for a PZ II

BRITISH move first • GERMANS move second



Elements of Rifle Brigade enter on Turn 1 on North edge hexes on/between 40 R1 and 61 R4:

4-5-8	9-1	8-1	7-0	LMG 2-7	MTR 51 (2-11)	ATR 1-12
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x8



Searchlight Troops enter on Turn 1 on South edge hexes on/between 54 R3 and 3a B15. Gun must enter in tow:

Tanks from 3 RTR enter on Turn 1 on hex 3a B15:

Mk VI C	18
	1
	1
	15(6)
	-/4

2	Cr		MMG 4-12	AT M10	26
4-4-7	2-2-8	7-0	40L	OQF 2 pdr	15 cwt Truck
				T8	**
				14PP	

x4

Elements of 10th Panzer Division including the 69th Schutzen Regiment enter as indicated:

(ELR 4) (SAN 2)

Enter on Turn 1 on/between hexes 2a L10 and B10:

1			LMG 3-8	MMG 5-12	ATR 1-12	Pz II A	15	Pz I B	15
4-6-7	9-1	8-1					1		1
							20L(4)	-/5	CMG
									-/6*

x7



Enter on Turn 1 on North edge in canal:

1		2/4
4-6-7	LMG 3-8	Assault Boat
		14PP

Enter on Turn 1 on/between hexes 57 P9 and I10:

1			MTR 50*	35
4-6-7	9-2	8-1		2
				1
				PSW 231 (8R)
				20L(4)
				-/5

x7

x2

x2

SPECIAL RULES:

1) EC are moderate with no wind at start. Kindling is NA. Grain is in season. Canal current is fast from North to South. Place wooden rubble counters in hexes 2a P7, O7, and 61 W9, W10. Place Shellhole counters in hexes 2a D0, F0 (woods in these hexes do not exist). Place bridge counters in hexes 3a M16 and M17
 2) British truck is under Recall immediately after unhooking the AT Gun. Exit off South edge.

Aftermath: The British raced to avoid encirclement and make it to the coast. As the eastern line collapsed every available resource was used to hold back the Germans, including "useless personnel" awaiting transport home, and volunteers from the canal searchlight troops. Their fighting withdrawal brought the Rifle Brigade to the Gare Maritime, only to find there would be no transport home. They would become prisoners. However their noble fight gave Dunkirk the time needed to save thousands of soldiers.